

# XOJO



Desktop | Web | Mobile

## ABOUT XOJO

Xojo is a full-featured, native, compiled language that includes a rich suite of user interface controls and access to all standard operating functions. Xojo's straightforward syntax and in-editor auto-complete functions provide learning assistance to novices and speed and efficiency to professionals.

Xojo allows the creation of native, cross-platform applications that incorporate the unique features of each platform.

450 K

### Users Worldwide

Xojo has over 450 thousand users worldwide in professional and educational environments - from commercial software applications to use in governments, universities, businesses, and the Fortune 500.

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### Platforms Supported

Xojo isn't just for desktop apps. Develop iOS, Android, web and Raspberry Pi apps the same way you develop rapid, native apps for macOS, Windows and Linux in the Xojo IDE.

+25

### Years as a Development Tool

Xojo has been helping people create apps since 1996. The Xojo programming language and IDE has been consistently updated and modernized.



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# HISTORY OF XOJO

Founded in 1996, Xojo's vision is to enable everyone, from novice computer users to professional programmers, to create software quickly and easily.

Xojo customers have been creating applications on the Mac and compiling them for macOS since 1998 and cross-platform for Windows since 1999. Xojo officially started supporting Linux in 2005. In 2010, Xojo released a web target, allowing developers to compile web applications without the knowledge of multiple web technologies. In 2014, Xojo shipped Xojo iOS, allowing developers to create mobile applications in the same way they develop applications for the desktop and web. Support for single board computers, like the Raspberry Pi, was introduced in 2016, and is available free of charge. Support for Android was added in 2023.

## MANAGEMENT TEAM



**Geoff Perlman**  
Founder &  
CEO



**Travis Hill**  
Director of  
Engineering



**Alyssa Foley**  
Director of  
Administration

**CEO BIO:** Geoff Perlman founded Xojo with the idea that ordinary people can do extraordinary things with software. He is a noted consultant, technologist, professional developer, author and speaker. He started developing software on a VAX mainframe when he was 10 years old. Since then, he's worked for companies as large as AT&T and as small as a one-man shop. While working in Silicon Valley, he authored a book on database development (published by SYBEX) and taught programming to thousands of people. Geoff has been running companies he founded most of his career and over all those years has focused on finding the simplest way to solve complex problems.